using System;

using System.Collections.Generic;

using System.Linq;

using System.Threading.Tasks;

namespace ShareHubServer.DBEntry {

public class Community : EntryBase, IBoxCarrier {

public string Name;

public string UniqueName;

public string[] Users;

public string Owner;

public string[] Admins = new string[0];

public Box[] Boxes { get; set; } = new Box[0];

public string Description = "";

}

}